CHAPTER I

INTRODUCTION

1.1 Background of Study

Most students ability to write in english still needs to improve. Many things could be improved in the context of writing, such as grammar and limited vocabulary, which cause them difficulty in choosing words and expressing their ideas in writing. Also, some teachers still need help applying and selecting the right media during learning.

To improve the quality and effectiveness of teaching, a teacher must have knowledge and skills in selecting, using, and adapting learning media. According to (Hadist et al., 2018), many students in foreign language classes struggle to express their ideas. If they are asked to describe or convey it using Indonesian, their difficulties disappear. Still, if it is in a foreign language or English, then the problem returns. These students need more confidence to express their ideas in English. Therefore, the author developed a fun learning media using the Bivalvia spinning wheel on descriptive text material for SMA Negeri 5 Tanjungpinang class X students.

One of the difficulties commonly faced by teachers is determining learning media in the classroom; many teachers still need clarification about whether the media they use is suitable and accepted by students. In addition, the changing times and the development of technology make some teachers more confused with the many choices and the difficulty in mastering the technology. Therefore, the author develops Bivalvia-Based Spinning Wheel learning media, a non-technology media

easily learned by all teachers that can be used as a learning medium for descriptive text material.

According to the author, learning will be more enjoyable if game-based learning resources are used. The author has encountered many pupils who say they are disinterested in the educational materials that teachers often utilize in the classroom. They assert that their lack of interest in the teacher's materials and media causes them to lose concentration.

Furthermore, educational materials that incorporate gaming elements have the potential to increase students' attention spans and retention of the subject being taught. Teachers can create a lively and enthusiastic learning environment in the classroom by utilizing various learning resources. Teachers must be able to select and create engaging learning materials. This project aims to provide engaging instructional materials that will increase students' proficiency in and enthusiasm for writing descriptive texts.

The media is a Bivalvia-based spinning wheel wheel is a redesigned spinning wheel game using clam shells, which are found in many coastal areas, especially in the Riau Islands area. After teacher has reviewed the lesson plan, students use this media. Next, each student is invited to spin the wheel individually to select a different theme to write about.

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The selection of clam shells or Bivalves as teaching media for descriptive text material is because clam shells are very easy to find in the Riau Islands or in coastal areas. In addition, the reason for choosing shellfish as a teaching medium in descriptive text material aims to enable students to recognize the characteristics of the Riau Islands region. Not only that, in daily life, shellfish is also one of the foods that are often consumed so that the shell or waste from the shell becomes garbage. Therefore, the author wants the waste from the shells to be recycled into learning media.

Various media can be employed as educational tools to enhance writing abilities. One of them is media that is utilized like a game and is game-based, such as spinning wheel media based on Bivalvia. Using game media makes learning to create descriptive prose more engaging and enjoyable.

1.2 Limitation of the problem

Teachers can facilitate learning by assuming that Bivalvia-Based Spinning Wheel learning materials will be developed for students in coastal areas. This method of learning is more imaginative and stimulating, and it is anticipated that it will pique pupils' interest in learning writing techniques. Additionally, only process texts based on the lesson plan will be included in the Bivalvia-based spinning wheel learning media for descriptive text learning in the tenth grade at SMAN 5 Tanjungpinang.

1.3 Research Question

Based on the background of the study, the researcher formulates a research question as follows: How is writing learning media of Bivalvia-based spinning wheel designed for students SMA Negeri 5 Tanjungpinang?

1.4 Purpose of Study

This study is aimed to Designing Bivalvia-Based Spinning wheel for teaching writing skills at 10 grades at SMA Negeri 5 Tanjungpinang.

1.5 Significances of the Research

1. Theoretically

The research's findings, specifically on the Bivalvia-based spinning wheel, may provide more insight into the creation of instructional media.

2. Practically

1. For the students

This research findings can enhance students' writing abilities.

2. For the teachers

The findings of this study may aid educators in incorporating alternative media into the teaching-learning process to raise student achievement.

3. For the researcher

The other researcher will get some knowledge, and it can be one of the references in teaching media for students.

1.6 Product Specifications

In this study, there are product specifications, namely:

- 1. Bivalvia, based on a spinning wheel, is a teaching aid for descriptive text learning media.
- 2. Bivalvia is based on spinning wheels made from seashells commonly found on the coast.
- 3. Bivalvia, based on a spinning wheel, contains the names of places, people, and objects that will be the topic of descriptive text material.

1.7 Definition of key term

1. Media

Media is a tool that mediates between teachers and students when delivering material. Additionally, the media facilitates pupils' comprehension of the information being taught.

2. Writing skill

Writing skills are expressing oneself effectively and coherently through written language. These skills involve using appropriate vocabulary and grammar to convey meaning and create clear and engaging messages. Writing skills are essential in various contexts, including academic, professional, and personal communication.

3. Bivalvia-Based On A Spinning Wheel

Bivalvia is a class of marine molluscs. The word Bivalvia is taken from Latin, which means shellfish. Bivalvia spinning wheels are teaching aids that combine spinning wheels with shells or Bivalvia. This tool is developed as a learning media for descriptive text material.

4. Bivalvia

Bivalvia are a group of freshwater and marine molluscs with laterally compressed bodies encased in a double-jointed shell. They are a class of marine animals that includes the clam, oyster, cockle, mussels, scallop, and many other families. Bivalves are characterized by their lack of heads and other common molluscan organs.

